Music is a universal language that embodies one of the highest forms of creativity. At Uplands Manor we believe that music should be fun, engaging, inclusive and diverse. By using voices, a large selection of instruments and digital music through the use of modern technology, we can inspire our pupils to develop a love of music and their talent as musicians. Throughout their musical learning journey, all Uplands Manor pupils have the equal opportunity to increase their self-confidence, creativity and sense of achievement.

Music Curriculum Overview Year 1 to 6

YEAR	AUTUMN TERM	SPRING TERM	SUMMER TERM
1	Introduce tuned and non-tuned percussion instruments. Children work in pairs and groups – conducting and playing – explore starting & stopping, tempo (fast and slow) & dynamics (loud and soft). Group singing & body percussion.	Carousel activities – introduce ukuleles, keyboards, free-play area (tuned/untuned percussion, musical toys, giant floor piano) rotated on a weekly basis. Introduce first whole class instrument: Kazoos – personalised – the children can take them home at the end of the school year.	Group musical games – Pass the Beater, Pass the Rhythm. Children will experiment with Glockenspiels and Djembe in turn-based team games. Copy and repeat simple rhythms and improvise (freestyle). Kazoos – children learn to control voice, which in turn controls the pitch of the instrument. Children play/sing a wide range of songs, traditional and modern, as well as improvising when possible.
2	Whole Class Glockenspiels - Focus on pitch, tempo, dynamics. Children play in an ensemble and solo context – performing for peers.	Whole Class Keyboards - Focus on pitch, tempo, dynamics. Children play in an ensemble and solo context – performing for peers.	Whole class Keyboard/Glockenspiel combined with: Loopimal – KS1 music making app on iPad – uses the C Pentatonic Scale CDEGA – allows the children to play instruments along with the app. App encourages children to create repeating patterns and to compose basic melodies with Keyboard and Glockenspiels.
3	Whole Class Djembes - We study the African Culture, History, Musical tradition & theory. - Children learn rhythmic patterns and improvise. - Games – pass the beat – encourage teamwork and focus. - Listen to a range of music from different cultures. - Introduce staff notation via High/Low notes on staff.	 Whole Class Keyboards Focus on pitch, tempo, dynamics. Children play in an ensemble and solo context – performing for peers. Children further develop skills in control and accuracy. Begin to introduce staff notation for basic keyboard/piano. 	 Whole Class Djembes Culture, History, Musical tradition/theory. Children learn rhythmic patterns and improvise. Games – pass the beat – encourage teamwork and focus. Listen to a range of music from different cultures. Children develop further cultural understanding during Y3 Topic – Africa Further develop staff notation via High/Low notes on staff.

4	Whole class ukuleles - Children learn correct techniques and play in ensemble and solo contexts. - Children compose own versions of Frere Jacques – rewrite to chosen theme. Perform and record via green-screen.	UKULELES / BBC Ten Pieces ½ half term each See – Autumn & Summer terms	BBC Ten Pieces project Children are introduced to classical pieces from past centuries to modern day in an exciting format. Composition projects using tuned/untuned percussion, keyboards, ukuleles. Great composers and modern musical ideas combine to develop a deeper understanding of musical traditions and cultural diversity.
5	Garageband - Accessible, user friendly interface, a powerful music making tool. - Children learn control, accuracy, fluency and expression through use of a wide range of instruments. - Children learn how to multitrack record, developing understanding of how texture (layers of sound) affects the music.	 Whole class ukuleles Children learn correct techniques and play in ensemble and solo contexts. Children further develop skills in control and accuracy. Whole Class Keyboards Focus on pitch, tempo, dynamics. Children play in an ensemble and solo context – performing for peers. Children further develop skills in control and accuracy. Further develop staff notation for keyboard/piano. 	 Garageband Accessible, user friendly interface, a powerful music making tool. Children learn control, accuracy, fluency and expression through use of a wide range of instruments. Ch learn how to multitrack record, developing understanding how texture affects sound. SPACE Project – BBC Earth Mission – Ch create a garageband soundtrack for the planet earth.
6	- Create a piece of music that combines Classical/Modern genres – using Modern Composer Olafur Arnalds' piece "Til Enda" as a model. - Revisit BBC Ten Pieces II – Concierto for Orchestra & Turntable - Use EDJing app to create remixes of each others' tracks.	Children create a piece of music in Garageband to represent one of 7 of Holst's Planets. May be modern or classical, or a combination of both genres. Children to create a music video using iMovie to accompany the piece. Use of pictures, video and green screen/stop motion special effects.	Y6 Band Project - A new and exciting project which will focus on individuals' strengths and create a band project based on those strengths. Digital music making, song-writing, keyboards, guitars, ukuleles. This will be a free-flow project with varying outcomes.